



IPSWICH SQUASH INC.

ABN 44 033 728 962

IPSWICH SQUASH INCORPORATED

BY LAWS

ALL CLUBS PLEASE NOTE

In the writing of the *IPSWICH SQUASH ASSOCIATION BY LAWS*, the Committee has made every effort to ensure that the laws have a fair and equal impact on all the clubs under the Association's control.

These Laws are for the guidance of all the clubs under the banner of the IPSWICH ASSOCIATION.

Should clubs have difficulty with the interpretation or implementation of the intent of these By Laws they are invited to forward their respective queries in writing to the Committee seeking the Committee's assistance in clarification of the By Law interpretation.

The sole purpose of these By Laws is to assist the Ipswich Squash Association in the smooth administration and operation of competition squash play in the Ipswich Region.

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1. ANNUAL GENERAL MEETINGS

The Annual General Meeting of the Association will be held at 7pm on a Wednesday night in March. The meeting will be followed by the fixtures scheduled for that night. The meeting shall elect a Committee to run the affairs of the Association between General Meetings. The Committee shall comprise the following positions: President, Vice-President, Secretary, Treasurer, Brassall representative, PCYC representative, Results secretary.

2. INTERPRETATION OF BY-LAWS

Any question as to the interpretation or construction of these By-Laws shall be decided by the Committee of Ipswich Squash Incorporated, (hereinafter referred to as the ASSOCIATION) except in the case of By Laws No. nine (9) to forty one (41), which shall be decided by the Fixture Committee, (hereinafter referred to as the COMMITTEE) and all decisions of the COMMITTEE shall be subject to the approval of the ASSOCIATION.

3. PENALTIES FOR BREACH OF BY-LAWS

The ASSOCIATION shall have the power to impose penalties for the breach of any By-Laws, either by the issuing of a fine, not exceeding the sum of forty dollars (\$40.00) or the reversal of a result.

4. APPEALS

Appeals against any ASSOCIATION decision covered by these By-Laws must be made in writing and be forwarded to the Secretary of the ASSOCIATION within seven (7) days of the club's notification of the original decision.

5. COURT STANDARDS

The ASSOCIATION may reject any courts as unsuitable for fixture competition play.

Such courts shall not be authorised for Ipswich fixture competition play until such time as the courts are deemed to have reached the required standard for competition play.

6. DANGEROUS PLAY

The powers of the President, Vice President, Secretary, Treasurer and Results Secretary, are as follows:

- A. These individual members may warn players for what is considered dangerous and unfair play,
- B. The ASSOCIATION may suspend players who fail to heed such warning and,
- C. These individual members may intervene when it is considered that referees and or markers are not correctly enforcing rules, except where the referees and / or marker is a qualified member of the Queensland Referees Association.

7. Q SQUASH REFEREES ASSOCIATION

Qualified Referees, being members of the Queensland Referees Association, are permitted to lecture and examine members of Affiliated Clubs.

In the event of lectures being arranged for members of Affiliated Clubs, a gain of five (5) points per

attending player, up to a maximum of twenty (20) points may be awarded to a team at such meetings.

8. IPSWICH CLOSED CHAMPIONSHIP TITLES ELIGIBILITY

Only current Ipswich Squash Incorporated (ISI) registered players who have played in five (5) matches in the current or (5) matches in the previous season are eligible to nominate for the annual Ipswich Closed Championship. (Changed 20/8/09)

9. FIXTURE COMMITTEE

The Fixture Committee shall be comprised of Court Captains, the Results Secretary and the President or their proxy.

10. POWER OF FIXTURE COMMITTEE

The COMMITTEE shall have the power to impose any penalties or fines within the ambit of the following By-Laws.

The COMMITTEE reserves the right to re-grade any player in any team at any time.

All team changes are acceptable, unless the Results Secretary advises Club Captains to the contrary.

11. APPEALS

Appeals against any committee decision within the ambit of the following By-Laws must be made in writing and be in the hands of the FIXTURE COMMITTEE within seven (7) days of notification of the decision. The decision of the FIXTURE COMMITTEE will be final.

12. CONDITIONS OF PLAY

All matches will be played in accordance with the rules of Squash Rackets as adopted by International Squash Rackets Federation.

13. ELIGIBILITY OF CLUBS TO NOMINATE TEAMS

Entries for all fixture competition will only be accepted from the nominated member clubs of the ASSOCIATION.

14. AFFILIATION

Players and Club members wishing to enter a fixture team are required to pay an affiliation to the ASSOCIATION and an individual registration to Q Squash.

The Q Squash fee must be paid before the commencement and within three (3) weeks of the season fixture competition play; otherwise the player is uninsured.

15. NON - FINANCIAL PLAYERS

A. Player declared Un-financial by the Association

If a player is declared to be un-financial by the ASSOCIATION:

- i. All rubbers played by the player, in the fourteen (14) days after having been formally declared un-financial, will be recorded as a 15-0, 15-0, 15-0 result. The points for

rubbers played by other members of the non-financial player's team are not lost.

- ii. All rubbers played by the player after expiration of those fourteen (14) days will be deemed to have been lost 15-0, 15-0, 15-0, if during those fourteen (14) days the player had not become financial and if the player played in position 1, 2 or 3, all rubbers below shall be deemed to have been lost 15-0, 15-0, 15-0;
- iii. These points will not be redeemable.
- iv. All players must be financial by Game three (3) in order to be covered by insurance.

B. Regaining Financial status

- i. The un-financial player shall be allowed fourteen (14) days from the date of being declared un financial by the ASSOCIATION in which to become a financial member, upon which all points shall be restored.

16. NON-FINANCIAL CLUBS - TEAM REGISTRATION

If a Club fails within four (4) weeks after the commencement of a competition to pay Team Registration in full for all teams nominated by the club in the competition or any account which is overdue and payable to the ASSOCIATION, no further competition points shall be allocated to any team from that Club whilst any part of those fees or accounts remain unpaid.

These points may not be recovered.

Allocation of points shall recommence when the outstanding amounts are paid.

17. TAKING UP BYES

A club may nominate a team to take the place of a bye in any grade of a competition, but only within the first four (4) weeks of the competition commencement and subject to acceptance of the team by the ASSOCIATION.

In imposing any terms and conditions, the ASSOCIATION shall ensure that all opposing teams are treated equally as far as the opportunity to earn competition points, either by a split point system or make up matches.

18. NEW PLAYERS AFTER COMMENCEMENT OF SEASON

A new player may be registered at any time during the season.

The player must be registered into the correct grade in order of merit. The player will be registered into the Grade's pool list (which means that they can play for either club's teams in the correct order).

Equally positioned players, will be treated as equal in all aspects for playing order purposes unless the club captain or team captain is informed otherwise by the Results Secretary.

The new player is classed as a reserve until they have played five (5) matches.

Once a player has played five (5) matches in a team, the Result Secretary will contact the PLAYER and advise that they are now registered for that team.

A new registration does not constitute a team change.

19. TRANSFER OF PLAYERS

A. Prior to Team Submission

- i. Any member transferring from one club to another within the ASSOCIATION must complete and sign a transfer form.
- ii. Information contained on the form will include – Current club, Club to which player wishes to transfer and financial clearance certified by current club Secretary or authorised Official.
- iii. A player, who has not been nominated by any club for the previous season fixture, is not required to complete a transfer from; but will require a financial clearance from the last club for which they played.

B. After Team Submission

No player nominated to play for a particular club shall be permitted to transfer during the playing of any competition, however, if a team withdraws from the competition due to insufficient players, the remaining players may transfer to another registered team or club.

The Club and Fixture Committee must approve this arrangement.

Players where clubs have more than one (1) team in a grade are not permitted to transfer from one team to another, without seeking the permission of the Fixture Committee.

20. TEAM ENTRIES

Team entries completed on the association prescribed form shall be in the hands of the Fixture Committee by the date set by the ASSOCIATION for each competition.

A club may apply for a reserve in any grade, but the Committee must grade the reserve.

After three (3) matches in any one season; any unregistered reserve must register with Q. Squash.

21. INITIAL TEAM SUBMISSION

Clubs must grade the members of each team in order of playing merit, and teams must be submitted by the nominated closing dates for team submissions.

The team submissions will form the basis for the grading and the fixture draw by the ASSOCIATION for the forthcoming season.

A delegate must represent all clubs at grading submissions meetings. The delegate will ensure they have a current list of nominated teams.

22. FINAL TEAM SUBMISSION

The COMMITTEE shall review all clubs final team submissions and advise clubs of any nominations deemed not acceptable.

No alteration to the graded order of players will then be permitted, except as provided for in By Law No. 23.

The ASSOCIATION shall advise all clubs of actual grades and divisions allotted to each team entry at

least fourteen (14) days prior to specified commencement date for the first fixture match of the competition.

23. ALTERATION OF TEAM GRADING

Clubs may apply to the COMMITTEE for team changes at the end of each round.

Application must be in the hands of the Secretary no later than seven (7) days prior to the end of each round.

Changes will become effective from the commencement of each round.

24. GRADING OF PLAYERS

A player once classified in a position of a grade shall not play any lower without the express permission of the ASSOCIATION.

A player who competes in five (5) matches at a higher grade than the player's original nominated grade shall not be permitted to compete in the player's original nominated grade.

A player may elevate from one grade to another.

25. ELIGIBILITY OF PLAYERS

To be eligible to compete in any fixture competition, a player must be a financial member of an ISI affiliated Club.

26. WITHDRAWAL OF TEAMS

Clubs must immediately notify the Results Secretary and each Club in writing of a team withdrawal from competition play. This action must be taken by the Friday prior to the next fixture match.

No court fees will be payable, other than outstanding fees prior to the team withdrawing.

A team withdrawing at any stage prior to the last four (4) matches of the season will lose all points accrued for that round. Points accrued by the opposition in the grade will also be deducted.

A team withdrawing in the last four (4) weeks prior to the final (semi, preliminary and grand final) will only have points deducted for the last round. Points accrued by the opposition that round will also be deducted.

27. ORDER OF PLAY

28. FILL INS

A. Definition of Terms Used

i. A Fill-in Match is:

- a) When a player, who is registered in a team, plays for another team.
- b) A player plays twice in one night for his/her team.
- c) A team uses a player who is registered in the competition as a reserve.

ii. Not a Fill-in Match.

In a team of more than four registered players, when a player plays above his/her registered position due to one of the team members not competing on that night.

Example: No 2 is not playing so Nos 3 or lower play in positions 2 & 3.

iii. Reserve

A person who is available to play as a fill-in for a team in a specific grade and is registered in that grade's pool of players.

A reserve plays as a "fill-in" until he/she meets the relevant criteria of By-law 18.

Relevant criteria in By-law 18: The new player is classed as a reserve until they have played five (5) matches for 1 team.

Once a player has played 5 matches for one team, the Results Secretary will contact the player and advise that they are now registered for that team.

B. Fill-In Matches

If, prior to the commencement of a fixture rubber, a team discovers that it is a player or players short, the team has the following options:

- i. Elect to use an available reserve from within the IS RA's registered, graded reserves
- ii. Request the services of a club player from another team in the same grade. The player may be either of an equal or lower position than the absent player or players.
- iii. Have a member of their own team play twice on the same night as per Rule 28 in "Fill-in Match Criteria". (*A player may play twice in his/her own team on the same night only twice per season.*)
- iv. Ask a player who is already registered in a team of a lower grade in the same competition.
- v. Ask a new player who is not already registered. This player will be registered in that grade's pool reserve team in the position that is noted on the results card on the night of play.

C. Fill -In Match Criteria

- i All positioned players must play in order. Two players who are of an equal positioning may decide who plays in the higher position.

Example: If a team is minus their No 2 player and they obtain a No 3 player from another team, either the No 3 team member or the fill-in No 3 player may play in the No 2 position.

- ii All fill- in match players whether in a higher grade or in your own grade, are registered as a "fill-in" on the result card.

- iii No one is permitted to play more than two matches on the same night.

- iv A player may play twice in his/her own team on the night only twice per season. If a team uses Rule No 28 more than twice in a season, a letter of explanation must

accompany the result card to the Result Secretary. The Committee will then decide whether or not to allow the relevant points to be allocated to the team.

- v A player may only play a maximum of five (5) fill-in matches for the same team during a season.

Please note: Use of the emergency rule is a "fill-in" match.

29. FORFEITS

A. Forfeiting A Rubber In Position 1 or 2

Where a team forfeits a rubber in position 1 or 2, that team shall be deemed to have lost that rubber; and all rubbers below 15-0, 15-0, 15-0.

If after the commencement of a match, a player cannot appear due to un-foreseen circumstances, the COMMITTEE may waive this penalty and in that case the scores for rubbers below the forfeited match shall stand.

The waiving of this penalty shall be decided by the COMMITTEE on receipt of a written explanation submitted by the team duly endorsed by a Club Official,

Such explanation must be in the hands of the ASSOCIATION within fourteen (14) days of the match being played

B. Play Again To Avoid Forfeiting A Higher Position

Where a team is in the position of having to forfeit a rubber in position 1 or 2, the player who has already played in the rubber immediately below may forfeit his or her own rubber (if they have already used the emergency rule) and contest the higher rubber. However, no member of the team receiving a forfeit shall be required to play a second rubber.

C. Forfeits Against An Obviously Injured Player

Should a player be obviously injured, the opposing player has the right to refuse to play and may claim a forfeit.

This claim for a forfeit must be made before the rubber commences or if the injury occurs during match play at the time of the onset of the injury.

A forfeit claimed under this By Law will not affect results gained by other team members irrespective of the position in the team.

Where such a forfeit is claimed, each team shall pay court hire for that rubber in the same way as if the rubber had been played.

D. Court Hire For Forfeiting Team

A team, which forfeits a rubber, shall be responsible for the court hire for both teams, applicable to that rubber only, and the respective court time involved shall be made available to the team receiving the forfeit.

The forfeiting team, provided they have ascertained that the opposing team does not require the court, and provided they themselves do not require it, may approach the court owner to re-let the court if possible and thereby avoid payment of the whole or part of the court hire.

E. Court Hire Payment For Fill In Players

It is the responsibility of the team requiring the “fill in” to pay the fill in fees, if the player has already played a fixture match on the night.

F. Court Hire If Notice Given Of Forfeit

When a team forfeits all four (4) rubbers of a match, but has given more than twenty four (24) hours’ notice of the intended forfeit, they shall not be responsible for the court hire applicable to that match.

G. Scores When Rubber Forfeited

A team forfeiting a rubber shall be deemed to have lost that rubber, 15-0, 15-0, 15-0.

H. Forfeits Received And Eligibility For Finals

A forfeit received shall be included in the number of matches played for the purpose of determining eligibility to play in the Final Series.

This applies to forfeits received when “filling in” in higher grades, as well as those in the player’s own grade.

30. UNFINISHED MATCHES

All unfinished matches due to unforeseen circumstances must be completed within two (2) weeks. These matches will be continued at the score that existed when original play was terminated.

31. RESULT CARDS - LATE OR INCORRECTLY COMPLETED

Any incorrectly completed or late results cards, will incur a penalty of four (4) points to the offending team / teams. These points are not redeemable.

Result cards returned to a club/team to be completed, must be in the hand of the result Secretary no later than two (2) weeks following set down match. All points for that match will be non-redeemable after that date.

32. MATCH CONDITIONS

Each fixture match shall consist of three (3) rubbers with each rubber being played to the best of five (5) games, between opposing graded players.

Matches will be decided on:

- i. Games
- ii. Points when games are even
- iii. Rubbers when games and points are even.

33. PRE-PLAYED AND POST PLAYED RUBBERS

A. Pre playing rubbers:

Pre playing of rubbers will be allowed upon agreement between both opposing teams for

regular fixtures, but excluding finals series.

B. Post playing rubbers

Post playing of rubbers later than the following Monday is not permissible.

C. Pre playing of rubbers

Players must notify the Results Secretary in writing (email is acceptable) in the event they are pre playing matches. This must be presented prior to the match being played.

D. Finals Series

No pre playing of semi-finals, preliminary finals or grand finals will be permitted.

34. FIXTURE POINTS

Fixture points will be allocated as follows;

| | | |
|-------------------------|---|--------|
| Player wins in 3 games | 5 | points |
| Player wins in 4 games | 4 | points |
| Player wins in 5 games | 3 | points |
| Player loses in 5 games | 2 | points |
| Player loses in 4 games | 1 | point |
| Player loses in 3 games | 0 | points |

Winning team to receive four (4) additional points except in the case of a tie, when these four (4) points will be allocated on the basis of two (2) points to each team.

35. PROCEDURE FOR CONVEYANCE OF RESULTS CARDS

The teams shall convey the results of each match to the Results Secretary in the following manner:

- i. On the official result card or score sheet provided for the competition, being a correct and complete record.
- ii. Such record shall be signed and certified by the Captain of each team, or a nominee.
- iii. Result cards not correctly completed will not be accepted.
- iv. Results given over the telephone will not be accepted.
- v. Result card may be submitted by electronic means (fax, email, scanning, photo copying) or post.

36. SUPPLY OF NEW BALL

At the beginning of each match, the home centre shall provide at least one (1) new ball per court being used, of the type specified by the ASSOCIATION.

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37. PLAYING TIMES

The official playing times will be as follows:

- i. Wednesday Night Competition - 7:30 pm

If play has not commenced within fifteen (15) minutes of specified commencement time, the offending team has the following option to avoid a forfeit / forfeits on the night:

For example: If No 2 positioned player elected to go on first, and if after fifteen (15) minutes a player has not taken the Court, to avoid the forfeit, the offending team may elect the No 3 player to play at the No 2 position.

A further fifteen (15) minutes grace will be allowed after each rubber for the succeeding one to commence.

If both teams default entirely, the match will be cancelled and no competition points allocated.

The playing of matches other than at the specified time and place is not sanctioned, except in special circumstances at the discretion of the COMMITTEE. Refer to rules at Bylaw 33.

38. FINALS

A. Final Order of Teams, Including Count Back

At the completion of the home and away matches, teams in each Division shall be placed in order according to the competition points gained. Where teams have an equal number of competition points, their order shall be determined by a count back in the following sequence:

- i. Matches won.
- ii. If matches won are equal, the team having the highest number of tied matches shall be placed higher.
- iii. Deleted
- iv. Deleted
- v. Deleted
- vi. The highest number of rubbers won shall be placed higher.
- vii. If the teams are still equal after completion of steps (i) to (v), then the total number of points scored against each other shall be subtracted from the total points scored. The team with the highest surplus of points shall be placed higher.
- viii. If the teams are still equal after completion of steps (i) to (vi), then a play-off shall be conducted.

B. Order of Semi Final Play (Teams)

First semi-final Team No. 1 play Team No. 2

Second semi-final Team No. 3 play Team No. 4

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C. Preliminary Final Play Teams

The Preliminary Final shall be played between the losing team from the First Semi Final and the winning team from the Second Semi Final.

D. Grand Final Play Teams

The Grand Final shall be played between the winning team from the First Semi Final and the winning team from the Preliminary Final

E. Tied Matches in Finals

In the event of a tied match in a Semi Final or Preliminary Final, the match shall be replayed. In a Grand Final in the event of a tied match, equal winners shall be declared and both teams shall receive a winner's trophy.

F. Re-played Finals Match

Where a match has to be replayed, the date for the replay shall be prior to next scheduled Finals match. The actual date and time within this period shall be determined by mutual agreement of the teams concerned.

If mutual agreement cannot be reached within forty-eight (48) hours, then the COMMITTEE shall prescribe the date and time for the match to be replayed.

Unless otherwise advised by the COMMITTEE the obligation for marking and refereeing shall remain with those teams that officiated at the tied match. In the event of a further tied match, the COMMITTEE shall determine the dates of all further matches to be played. Any eligible team member may play in a replayed match.

G. Player Eligibility for Finals

To be eligible to compete for a team in a Semi Final, Preliminary Final or Grand Final of a grade, a player must have played in at least five (5) matches within the current season for the relevant team, except for the Committee's discretion.

Clubs must submit a list of players in each Division, forty-eight (48) hours prior to Semi Finals, to the Results Secretary.

H. Fill Ins

Refer Bylaw # 28 Fill Ins - for the Definition of terms used for a fill-in.

The eligibility for a player to "fill-in" in a grade in a Semi Final, Preliminary Final or Grand Final shall be determined by the following conditions:

- i. The player must have played at least five (5) matches in his/her registered grade during the current season.
- ii. When a fill-in is required, the player replacing the unavailable team member must be of a lower position.

Examples: (1) A missing No 2 player can be replaced by a No 3 or lower positioned player.

(2. A player who is registered as either a No4 or lower in a team may "fill-in" as a No 3 in his/her own grade in a finals match.

- iii. When a lowest grade team in a club requires a fill-in player, the team may use the lowest positioned player from another registered team in their club in the same grade to float across. Approval must be obtained from the Committee if the team wishes to use a player who does not meet the eligibility criteria.
- iv. During a Semi, Preliminary or Grand Final, only one (1) fill-in player may be used per team.
- v. In the circumstance of a team being two (2) players short, the team will have to forfeit the number 3 rubber, but may use a fill-in in any of the other positions providing that all players play in their correctly positioned order.
- vi. No player, having played a match in a Semi, Preliminary or Grand Final in any grade, is permitted to play a second match in that particular final except with the prior consent of the Committee.

39. REFEREES AND MARKERS

A. Refereeing Matches Other Than Finals

For all matches other than Finals, marking and refereeing will be performed by the playing members of the competing teams, unless otherwise agreed, or as directed by the COMMITTEE.

The players officiating in the roles of marking and refereeing will alternate between the teams for each consecutive rubber.

Each rubber shall be controlled by a marker and a referee; with the marker being provided by one (1) team and the referee by the other team.

B. Refereeing Matches For Finals

i. Semi Final

Teams finishing the season in 5th and 6th positions will be required to referee: The 5th positioned team at the end of the competition is to referee the First Semi Final fixture. The 6th positioned team at the end of competition to referee the Second Semi Final fixture.

ii. Preliminary Final

The losing team in the Second Semi Final will referee the preliminary final.

iii. Grand Final

The losing team in the Preliminary Final will referee the Grand Final.

40. PRIZES

A. Individual Prizes

The winning and runners up teams of each grade shall be awarded prizes for the individual team members.

Competition matches consisting of three (3) rubbers – up to four (4) Prizes. Further individual team

member prizes may be made available to Clubs at a cost determined by the ASSOCIATION provided the trophies are for additional playing members of the winning team.

41. FALSIFYING RESULT CARDS

Player / players involved in falsifying a result card will have all their personal points accumulated prior to the date of offence for the season, revoked.

42. PERSONAL INSURANCE

It is each player's personal responsibility to ensure that they have sufficient and adequate personal insurance coverage in case they sustain an injury while competing in any ISI controlled competition or event.

The insurance coverage provided by the Association through registration with Q Squash (which is compulsory for all ISI registered players to have) is for minimal coverage only.

43. PROTECTIVE EYEWEAR

A. Who must wear protective eyewear

Protective eyewear which meets or exceeds the frontal impact requirements of AS4066: 1992 or ASTM F803 must be properly worn over the eyes of all squash players who satisfy the Squash Australia age eligibility requirements for 19 years and all younger age group competitions whenever they are participating in any ISI Fixture Competition.

B. Points if protective eyewear not worn.

If a player plays contrary to By-law 42 A, then no competition points shall be awarded to that player. If a notation shall be made on the Result card, the rubber shall be deemed to have been lost 15-0, 15-0, 15-0. Results from other rubbers in the match shall not be affected by the penalty provided that no other by-law has been contravened.